

Northern Exposure Tournament Rules 2022

GENERAL RULES AND INFORMATION

- All games are played under USA Hockey rules unless otherwise noted.
- A trainer / EMT will be present for all checking games. Individual teams are responsible for an injury plan for all non-checking levels. The Tournament will assume no liability for personal injury to participants or spectators during the event.

PLAYER ELIGIBILITY

- A maximum of 20 players may be rostered and dressed for any team. No player can play on multiple teams within the same age division.
- Any and all eligibility protest must occur before the start of the game and must come from the head coach to be valid.
- Any player found playing without a signed parent/guardian waiver will be deemed ineligible and removed from competition.
- Any player found playing in a younger birth-year classification will be deemed ineligible and removed from competition. The team will forfeit all games in which the over aged player participated. Players may not play down a level.
- Tournament officials hold the right to confront player eligibility without a formal request from a head coach. If the player is found to be ineligible, he/she will be removed from the remainder of the tournament.
- Teams have until 1 hour prior to the start of their first game to make roster changes and submit them to tournament officials. At the 1 hour mark all rosters will be final for the remainder of the tournament.

TOURNAMENT FORMAT AND RULES MODIFICATIONS

- Competition format will consist of round-robin / pool play followed by seeded bracket and/or championship place games. Please check individual level brackets for more scoring specifics.
- Tournament scoring shall consist of two (2) points being awarded for a WIN, one (1) point for a TIE and zero (0) points for a LOSS.
- Teams are responsible for conferring with opponents before the game to work out jersey colors. Some teams only have one jersey, so please work together on this. Jersey color has no bearing on home and away for this tournament.
- Teams that occupy the player's box closest to the exit gate shall leave the ice first. The remaining team will exit the ice only after the opposing team is completely off the ice.
- Once a team is confirmed for the tournament, there will be no refunds under any circumstances.
- Tag up rules will be utilized at all levels.
- Icing will be allowed on the penalty kill at all levels.
- Slap shots allowed at all levels.
- Not all levels will have a 3rd place game. 3rd place game dependent upon number of teams and timing.
- Checking will be allowed at all levels except 20010, 2011 and 2012/2013. There will be no medics present at non-checking games. Please plan accordingly.

GAME TIMES

- Games will consist of three (3) 15 minute, stop time periods. A six goal lead at any time in the

third period will result in running time until the lead falls to less than six goals. The ice will be resurfaced after every 2 periods at all levels. If both coaches and the referee agree a resurface may be skipped. All three parties must agree to this.

- Each team will be permitted one (1) 45 second timeout per game during all rounds.
- Teams must be ready to play 20 minutes prior to the scheduled game time. Games may start earlier when time permits.
- Teams must supply their own warm-up pucks. Northern Exposure does not provide warm-up pucks for any teams.

EQUIPMENT

- All players must adhere to their local hockey governing body's rules regarding equipment. Mouth guards are required as specified by USA Hockey.
- Canadian teams are required to wear mouth guards.

PENALTY ENFORCEMENT

Minor 2 Minutes

Major 5 Minutes

Misconduct 10 Minutes

Fighting- Automatic game misconduct. The player will be removed from the remainder of the game and will serve a minimum (1) game suspension. Tournament officials will reserve the right to determine if the player will be allowed to participate in the rest of the tournament.

- Any penalty deemed serious with intent to injure will result in a 5-minute Major and minimum (1) game suspension. Tournament officials will reserve the right to determine if the players will be allowed to participate in the rest of the tournament.
- Any player receiving 5 penalties will be removed from the remainder of the game. A player from the offending player's team will be required to serve the fifth penalty. Any major or checking-from-behind penalty will count as two penalties.
- Team will lose 1 goal in the goal differential count for any major penalty taken in the last 5 minutes of a game. This will come into play if said team is involved in a tie breaking scenario to determine seeds for championship round.

OVERTIME AND TIE-BREAKING PROCEDURES

- There will be no overtime in round robin / pool play.
- Overtime for all other games will consist of one five (5) minute stop time period. The period will be played 5-on-5 with goalies. If a tie still remains, a 3-player shootout will determine the winning team. If a tie still remains, a sudden death shootout will determine the winning team. Any player serving a penalty when the game clock expires will not be allowed to participate in the shootout. A player cannot repeat in the shootout until all eligible skaters have had a chance to go.
- Unexpired penalties will carry into overtime periods.
- *Tie breaking procedure for teams tied after round robin / pool play:

- 1) Head to head competition (if applicable)
- 2) Most wins.
- 3) Least loses.
- 4) Goal differential (max 9 per game).
- 5) Goals against.
- 6) Goals for.
- 7) Coin toss.

- In a case where a tie involves more than two teams, head to head tiebreaker will not be used. The tie breaking procedure, beginning with most wins, shall be used in succession, without reverting back to the beginning, until the position for each team has been determined.
- In no case will any team be credited with more than a nine (9)-goal differential for statistical purposes.
- Divisions with 4, 5, 6, and 7 teams will be grouped into 1 pool after pool play, and reseeded from there using the format above.
- All tournament director decisions are final. Protests will not be allowed.

TEAM CREDENTIALS AND CHECK-IN

- Teams are encouraged to supply a team roster by the deadline date of July 1, 2022 to be put into the tournament app. Teams that do not provide a team roster by July 7 will not be featured in the app. Teams will be allowed to make roster changes until 1 hour before their first games.
- Teams that have not submitted all necessary forms will not be allowed to participate. All registration will take place at the Heritage Ice Arena.

Every participating player and family member must have a signed waiver submitted to the tournament before stepping into any arena for their first game.

- In addition to completing the health/insurance waiver and tournament roster form, birth certificates (copies acceptable) must also be available for verification of age if called upon during the tournament.

Thank you, we hope you enjoy the tournament!